

Spacetime Trigonometry: a Cayley-Klein Geometry approach to Special and General Relativity

Rob Salgado

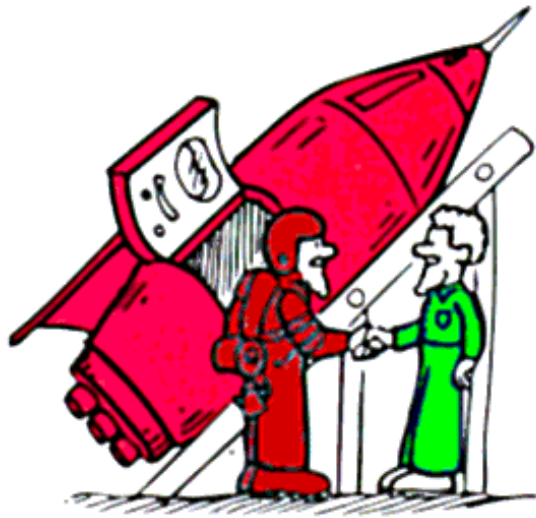
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outline

- motivations
- the Cayley-Klein Geometries (various starting points)
- Relativity (Trilogy of the Surveyors)
- development of “**Spacetime Trigonometry**”
as a unified approach to the geometry of
Galilean and Special Relativity
- [affine] Cayley-Klein Geometries (tour of more starting points)
- **Spacetime Trigonometry:**
“geometry of the Galilean spacetime
as a bridge to Special Relativity”
(How can some of the ideas be introduced to
a physics student without all of the machinery that is available?)

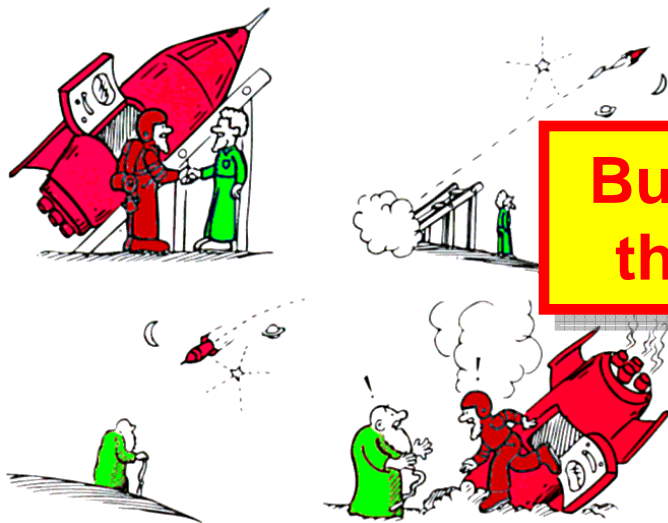
an infamous puzzle

The Clock Effect / Twin Paradox



Paul G. Hewitt

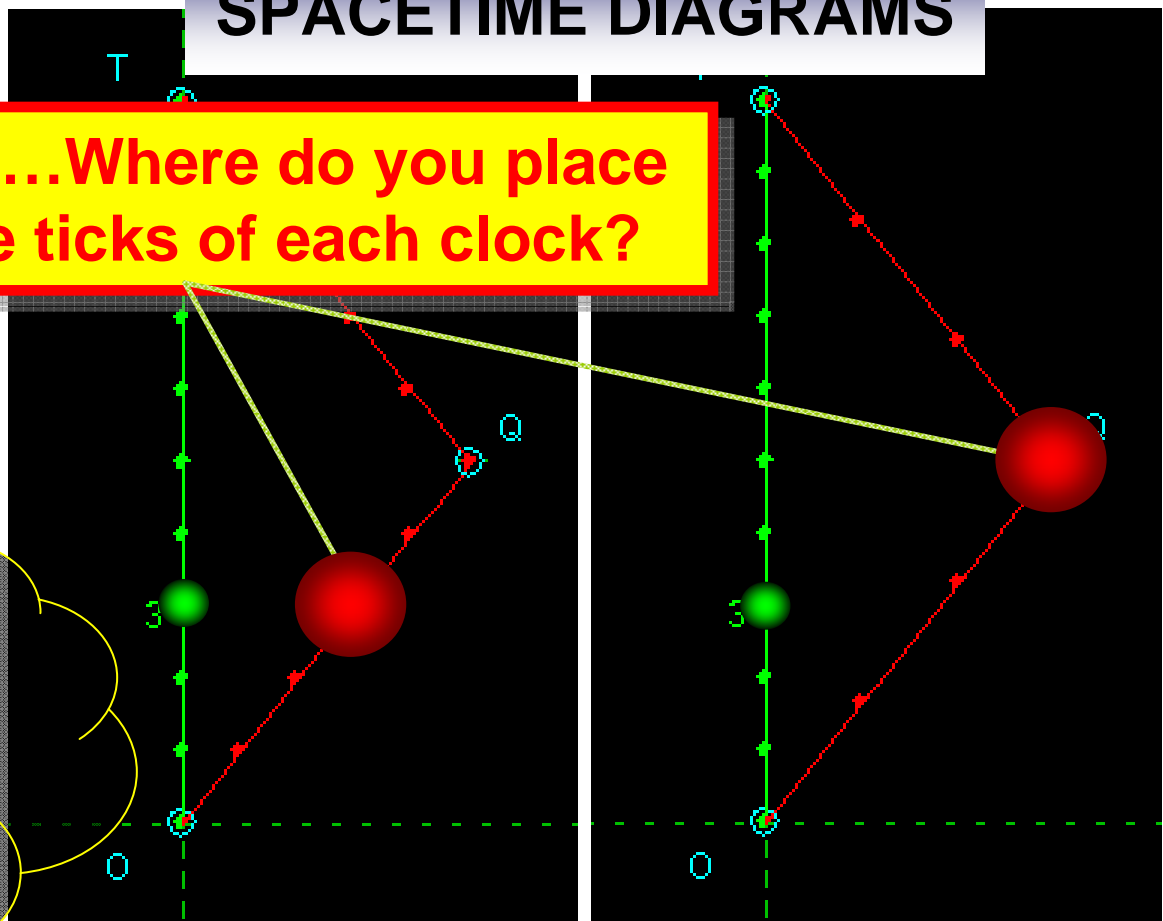
The Clock Effect / Twin Paradox



SPACETIME DIAGRAMS

But...Where do you place the ticks of each clock?

Spacetime Diagrams are the best way to analyze and interpret Relativity.



“common sense”
Galilean Relativity

Special Relativity

t runs upwards

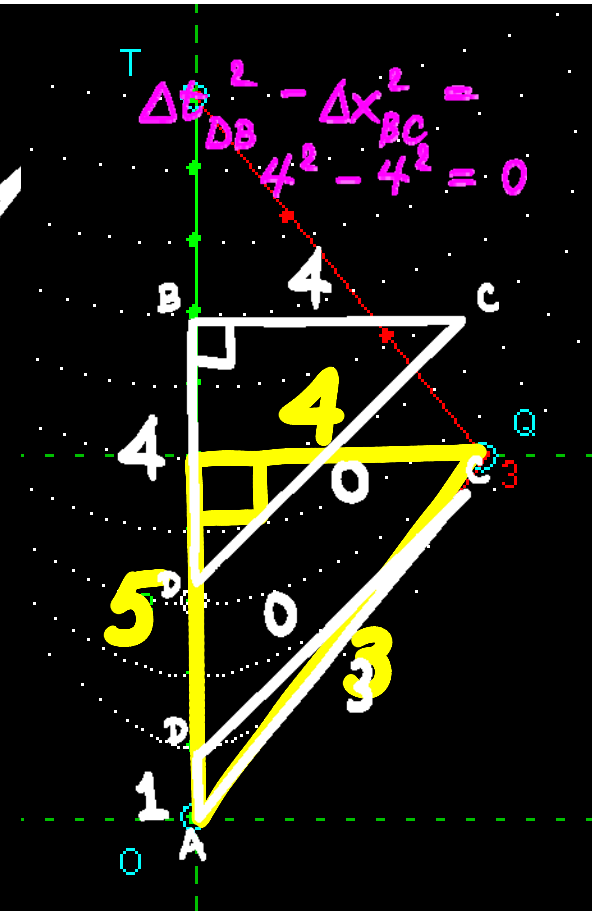
- Indeed, Spacetime Geometry has some *strange* triangles:

$$\Delta t_{AB}^2 - \Delta x_{BC}^2 = \Delta t_{AC}^2$$

$$\Delta x_{BC} = 4$$

Too many "algebraic formulas", we need more GEOMETRICAL intuition

$$v_{AC} = \frac{\Delta x_{BC}}{\Delta t_{AB}} = \frac{4}{5} \quad \gamma = \frac{1}{\sqrt{1-v_{AC}^2}} = \frac{\Delta t_{AB}}{\Delta t_{AC}} = \frac{5}{3} \quad k = \sqrt{\frac{1+v_{AC}}{1-v_{AC}}} = \frac{\Delta t_{AC}}{\Delta t_{AD}} = 3$$



Spacetime Trigonometry

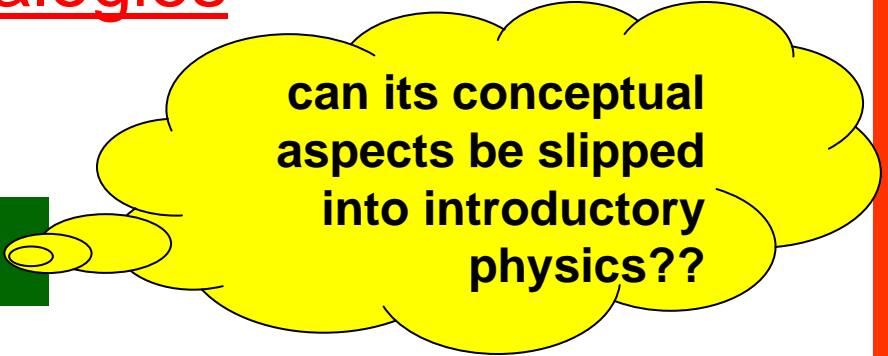
GOAL:

Teach relativity by developing geometric intuition about spacetime.

HOW?

Exploit the trigonometric analogies

- Euclidean space
- Galilean spacetime
- Einstein-Minkowski spacetime



can its conceptual aspects be slipped into introductory physics??

EUCLIDEAN

rotation

$$\begin{aligned}
 t' &= (\cos \theta)t + (-\sin \theta)y & t' &= \left(\frac{1}{\sqrt{1+v^2}} \right) t + \left(\frac{-v}{\sqrt{1+v^2}} \right) y \\
 y' &= (\sin \theta)t + (\cos \theta)y & y' &= \left(\frac{v}{\sqrt{1+v^2}} \right) t + \left(\frac{1}{\sqrt{1+v^2}} \right) y
 \end{aligned}$$

where $v = \tan \theta$.

$$\epsilon^2 = -1$$

GALILEAN

boost

$$\begin{aligned}
 t' &= (\mathbf{cosg} \theta)t + (\mathbf{0sing} \theta)y & t' &= \begin{pmatrix} 1 \\ \end{pmatrix} t \\
 y' &= (\mathbf{sing} \theta)t + (\mathbf{cosg} \theta)y & y' &= \begin{pmatrix} v \\ \end{pmatrix} t + \begin{pmatrix} 1 \\ \end{pmatrix} y
 \end{aligned}$$

where $v = \mathbf{tang} \theta$.

Yaglom defines $\mathbf{cosg} \theta \equiv 1$, $\mathbf{sing} \theta \equiv \theta$ so that $\mathbf{tang} \theta \equiv \frac{\mathbf{sing} \theta}{\mathbf{cosg} \theta} \equiv \theta$.

$$\epsilon^2 = 0$$

MINKOWSKIAN

boost

$$\begin{aligned}
 t' &= (\cosh \theta)t + (+\sinh \theta)y & t' &= \left(\frac{1}{\sqrt{1-v^2}} \right) t + \left(\frac{v}{\sqrt{1-v^2}} \right) y \\
 y' &= (\sinh \theta)t + (\cosh \theta)y & y' &= \left(\frac{v}{\sqrt{1-v^2}} \right) t + \left(\frac{1}{\sqrt{1-v^2}} \right) y
 \end{aligned}$$

where $v = \tanh \theta$.

$$\epsilon^2 = +1$$

$$R(\Theta) = \begin{pmatrix} \mathbf{COSH} \Theta & \epsilon^2 \mathbf{SINH} \Theta \\ \mathbf{SINH} \Theta & \mathbf{COSH} \Theta \end{pmatrix} \quad G = \begin{pmatrix} 1 & 0 \\ 0 & -\epsilon^2 \end{pmatrix}$$

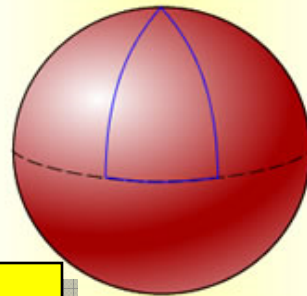
But first...the classical Geometries

(Cayley-Klein) measure of **Distance** between Points

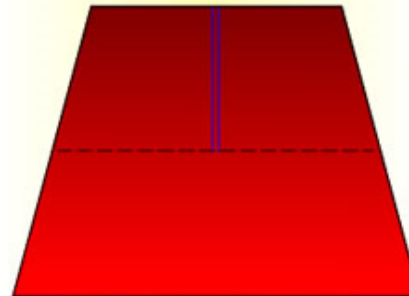
“elliptic”	“parabolic”	“hyperbolic”
Elliptic	Euclidean	Hyperbolic

Initially-parallel lines...

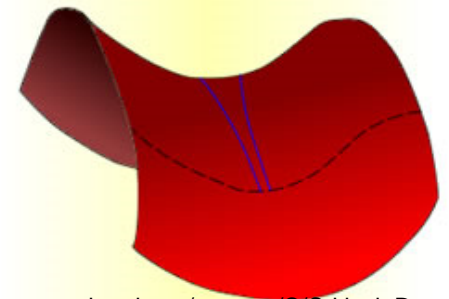
Spherical Space



Flat Space



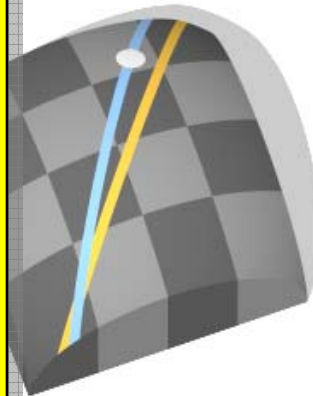
Hyperbolic Space



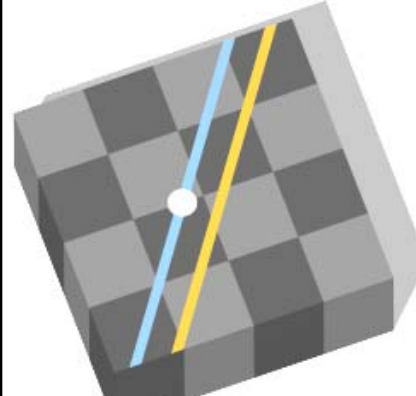
<http://astronomy.swin.edu.au/cosmos/C/Critical+Density>

EUCLID'S FIFTH (Playfair)

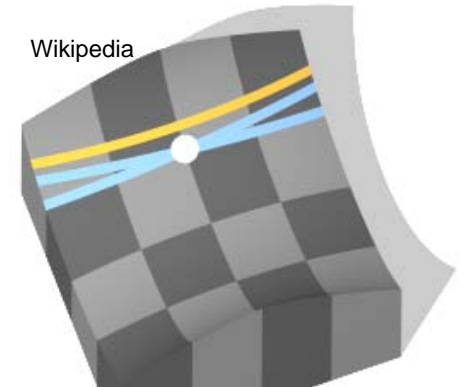
Given a line and a point not on that line, there exists **precisely one line** through that point which does not intersect (i.e., “**is parallel to**”) the given line.



Zero parallels



One parallel



Infinitely many parallels

Wikipedia

the Cayley-Klein Geometries

Sommerville
uses “**duality**”
between points
and lines

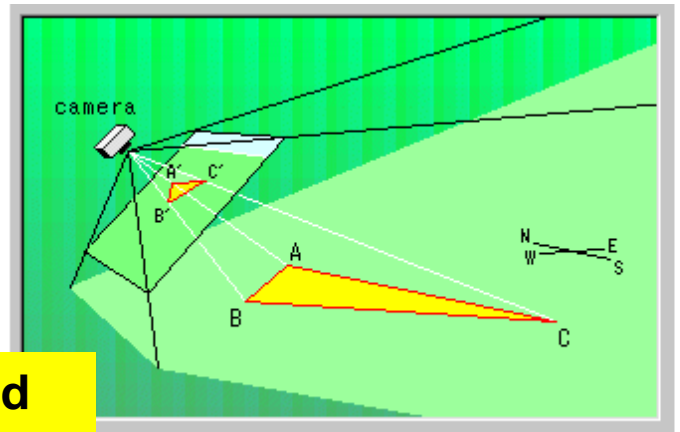
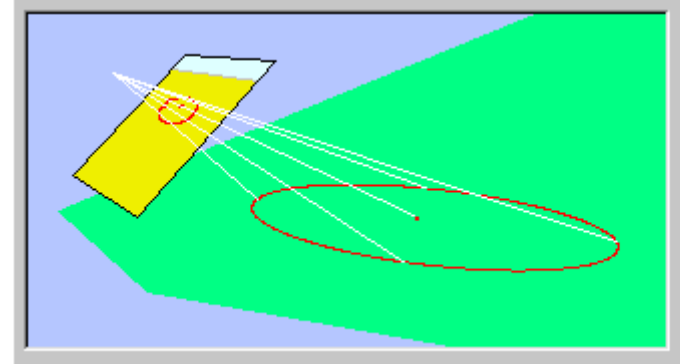
Projective Geometry:
the geometry of perspective

Duality:

symmetry between points and lines

Any two distinct points are incident
with exactly one line.

Any two distinct lines are incident
with exactly one point.



Joined
by

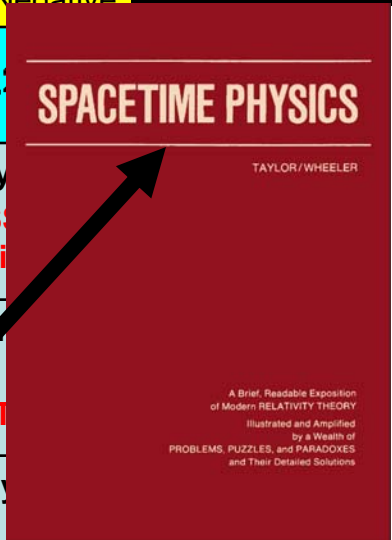
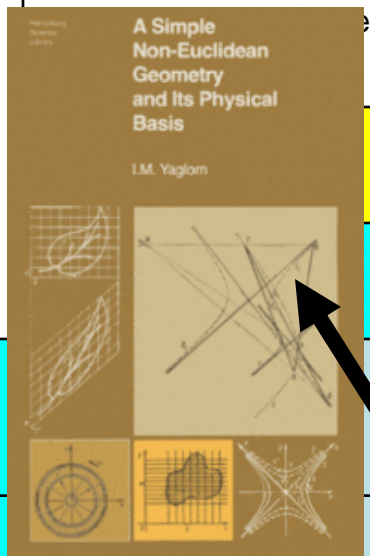
Meet
at

the Cayley-Klein Geometries

Sommerville uses “duality” between points and lines		measure of Distance between Points		
		“elliptic”	“parabolic”	“hyperbolic”
measure of Angle between Lines	“elliptic”	Elliptic	Euclidean	Hyperbolic
	“parabolic”	co-Euclidean	doubly-Parabolic	co-Minkowskian
	“hyperbolic”	co-Hyperbolic	Minkowskian	doubly-Hyperbolic

		measure of Distance between Points		
		elliptic	parabolic	hyperbolic
		<i>[Initially parallel lines...]</i>		intrinsic Curvature
		Positive	Zero	Negative
measure of Angle between Lines	elliptic	Elliptic	Euclidean	Hyperbolic MASS-SHELL in Special Relativity
	parabolic	co-Euclidean ANTI-NEWTON-HOOKE	doubly-Parabolic GALILEAN RELATIVITY	co-Minkowskian NEWTON-HOOKE
	hyperbolic	co-Hyperbolic ANTI-DE-SITTER	Minkowskian SPECIAL RELATIVITY	doubly-Hyperbolic DE-SITTER
Metric Signature		(+, +)	(+, 0)	(+, -)

		Measure of Distance between Points			
		parabolic		hyperbolic	
		intrinsic Curvature k			
		Zero		Negative	
		$k = -\eta^2$			
measure of Angle between Lines	elliptic	Metric Signature $(+, +)$	$\epsilon^2 = -1$	$\eta^2 = 0$	$\eta^2 < 0$
	parabolic	Metric Signature $(+, 0)$	$\epsilon^2 = 0$	Euclidean	Hyperbolic
	hyperbolic	Metric Signature $(+, -)$	$\epsilon^2 = +1$	ANTI-NEWTON-HOOKE	doubly-Parabolic GALILEAN RELATIVITY
		$(+, -\epsilon^2)$	co-Hyperbolic ANTI-DE-SITTER	Minkowskian SPECIAL RELATIVITY	doubly-DE-SITTER



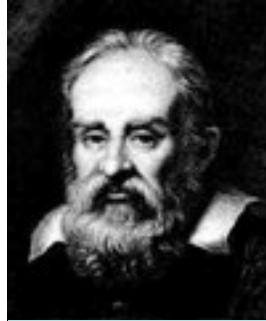
$$\begin{aligned}
 ds^2 &= g_{ab} dx^a dx^b \\
 &= \frac{(1 + \eta^2 \epsilon^2 y^2) dt^2 - (1 - \eta^2 t^2) \epsilon^2 dy^2 - 2\eta^2 \epsilon^2 ty dt dy}{(1 - \eta^2 (t^2 - \epsilon^2 y^2))^2}
 \end{aligned}$$

$$ds^2 = dt^2 - \epsilon^2 dy^2 \quad (\eta^2 = 0)$$

PHYSICS: *Trilogy of the Surveyors*



Euclid's
Geometry
(300 BC)



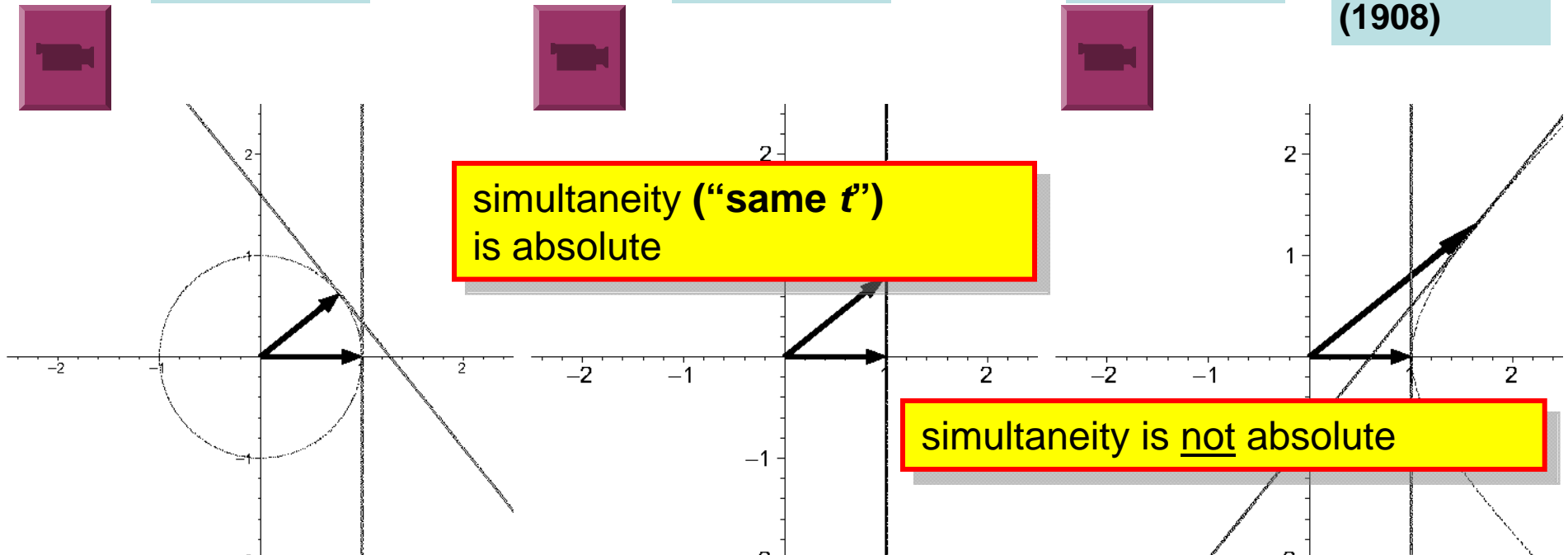
Galileo's
Relativity
(1632)



Einstein's
Relativity
(1905)



Minkowski's
Spacetime
Geometry
(1908)



*inspired by the "Parable of the Surveyors" in
Spacetime Physics by Taylor and Wheeler*

CIRCLES and the METRIC (separation of points)

Proper [Wristwatch] time, "Space"

$$R^2 = t^2 - \epsilon^2 y^2$$

$$\begin{aligned} ds^2 &= (d\vec{s})^\top \tilde{G} (d\vec{s}) \\ &= \begin{pmatrix} dt & dy \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & -\epsilon^2 \end{pmatrix} \begin{pmatrix} dt \\ dy \end{pmatrix} \\ &= dt^2 - \epsilon^2 dy^2 \end{aligned}$$

radius vector is a **timelike-vector** $ds^2 > 0$

spacelike-vector is tangent to the circle, perpendicular to **timelike**

null-vector has $ds^2 = 0$

spatial distance

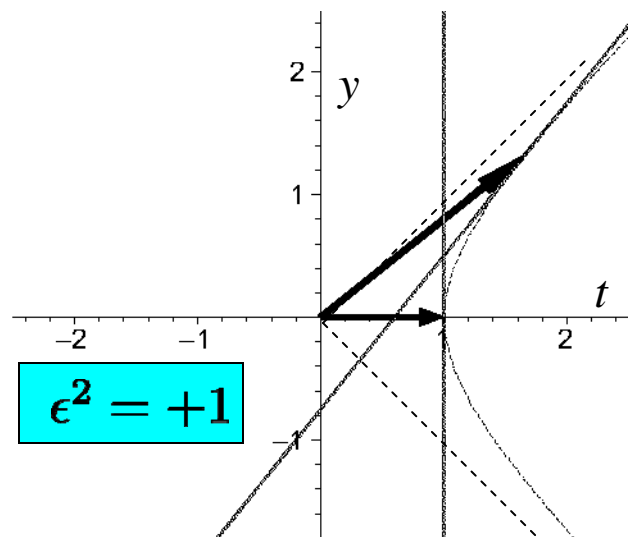
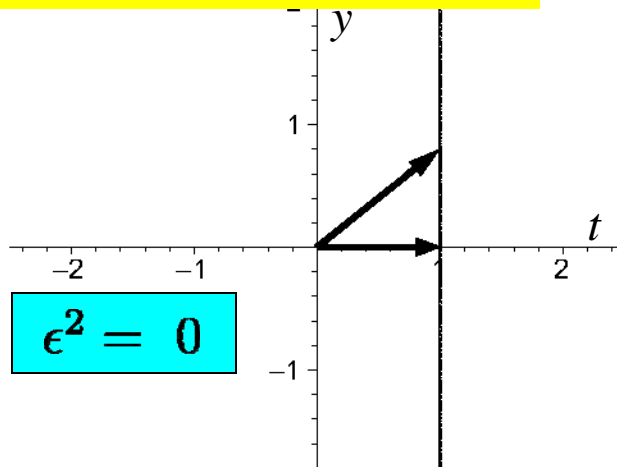
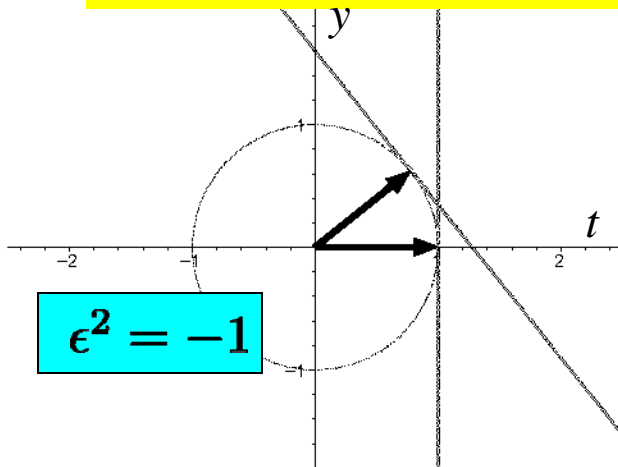
$$\begin{aligned} (dL)^2 &= -\frac{1}{\epsilon^2} (dS)^2 \\ &= \begin{pmatrix} dt & dy \end{pmatrix} \begin{pmatrix} -\frac{1}{\epsilon^2} & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} dt \\ dy \end{pmatrix} \\ &= (dy)^2 - \frac{1}{\epsilon^2} (dt)^2 \end{aligned}$$

$$\epsilon^2 \neq 0$$

$$\epsilon^2 = 0$$

$$\begin{aligned} (dL)^2 &= (dy)^2 \\ &= \begin{pmatrix} dt & dy \end{pmatrix} \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} dt \\ dy \end{pmatrix} \end{aligned}$$

$$(dL)^2 = \begin{cases} (dy)^2 - \frac{1}{\epsilon^2} (dt)^2 & \text{for } \epsilon^2 \neq 0 \\ (dy)^2 & \text{for } \epsilon^2 = 0 \end{cases}$$



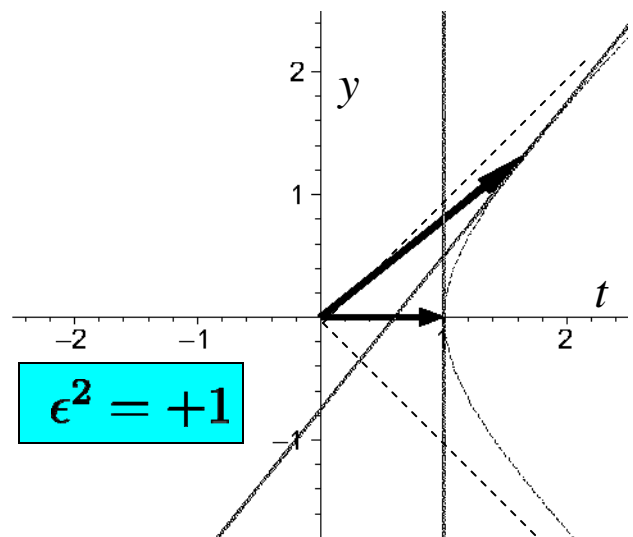
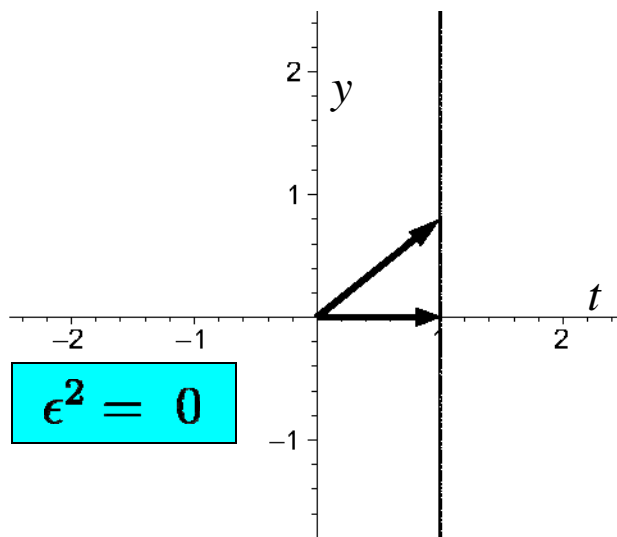
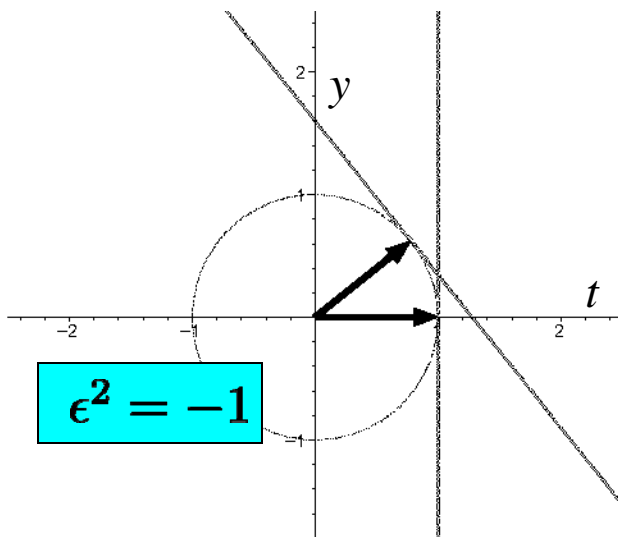
HYPERCOMPLEX NUMBERS

Maximum Signal Speed

$$R^2 = t^2 - \epsilon^2 y^2$$

$$\text{Physically, } \epsilon^2 = (c_{light}/c_{max})^2$$

Minkowskian	$c_{max} = c_{light}$ (finite):	$\epsilon^2 = 1$ [but $\epsilon \neq 1$] (double numbers)
Galilean	$c_{max} = \infty$ (infinite):	$\epsilon^2 = 0$ [but $\epsilon \neq 0$] (dual numbers)
Euclidean	$c_{max} = i c_{light}$ (finite, imaginary):	$\epsilon^2 = -1$ (complex numbers)



HYPERCOMPLEX NUMBERS

Maximum Signal Speed

$$R^2 = t^2 - \epsilon^2 y^2$$

It is convenient (but not necessary) to introduce the following “generalized complex” or “hypercomplex” number systems. Consider quantities of the form $z = a + \epsilon b$, where a and b are real-numbers and ϵ is the “generalized imaginary number”.

These quantities can be given a matrix representation:

$$\tilde{\epsilon} = \begin{pmatrix} 0 & \epsilon^2 \\ 1 & 0 \end{pmatrix}$$

real

$$1 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad a = \begin{pmatrix} a & 0 \\ 0 & a \end{pmatrix}$$

complex

$$\epsilon = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \quad a + \epsilon b = \begin{pmatrix} a & -b \\ b & a \end{pmatrix}$$

Euclidean

dual ($\epsilon^2 = 0$ [$\epsilon \neq 0$])

$$\epsilon = \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix} \quad a + \epsilon b = \begin{pmatrix} a & 0 \\ b & a \end{pmatrix}$$

Galilean

double ($\epsilon^2 = 1$ [$\epsilon \neq 1$])

$$\epsilon = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad a + \epsilon b = \begin{pmatrix} a & b \\ b & a \end{pmatrix}$$

Minkowskian

(these number systems have “divisors of zero”)

Dual ($\epsilon^2 = 0$ [$\epsilon \neq 0$]):

$$\begin{aligned} 1/\epsilon \text{ implies } \quad \epsilon x &= 1 \\ \epsilon^2 x &= \epsilon \\ 0 &= \epsilon \\ \text{impossible!} \end{aligned}$$

Double ($\epsilon^2 = 1$ [$\epsilon \neq 1$]):

$$\begin{aligned} 1/(1 + \epsilon) \text{ implies } \quad (1 + \epsilon)x &= 1 \\ (1 - \epsilon^2)x &= 1 - \epsilon \\ 0 &= 1 - \epsilon \\ \text{impossible!} \end{aligned}$$

Do formal calculations in which ϵ is treated algebraically but never evaluated until the last step.

All physical quantities involve ϵ^2 alone.

ANGLE (separation of lines)

Rapidity

$$\Theta = \frac{1}{R} \int \sqrt{dy^2 - \frac{1}{\epsilon^2} dt^2} = \int \frac{dy}{\sqrt{R^2 + \epsilon^2 y^2}} = \frac{1}{\epsilon} \sinh^{-1}(\epsilon y/R)$$

$$\epsilon y = R \sinh(\epsilon \Theta)$$

$$t = R \cosh(\epsilon \Theta)$$

Euclidean case ($\epsilon^2 = -1$)

$$y = R \sin(\theta_e)$$

$$t = R \cos(\theta_e)$$

Minkowskian case ($\epsilon^2 = +1$)

$$y = R \sinh(\theta_m)$$

$$t = R \cosh(\theta_m)$$

case ($\epsilon^2 = 0$),

$$\theta_g = \frac{1}{R} \int dL = \frac{1}{R} \int dy = \frac{y}{R}$$

$$y = R \theta_g = R \mathbf{sing}(\theta_g)$$

$$t = R = R \mathbf{cosg}(\theta_g)$$

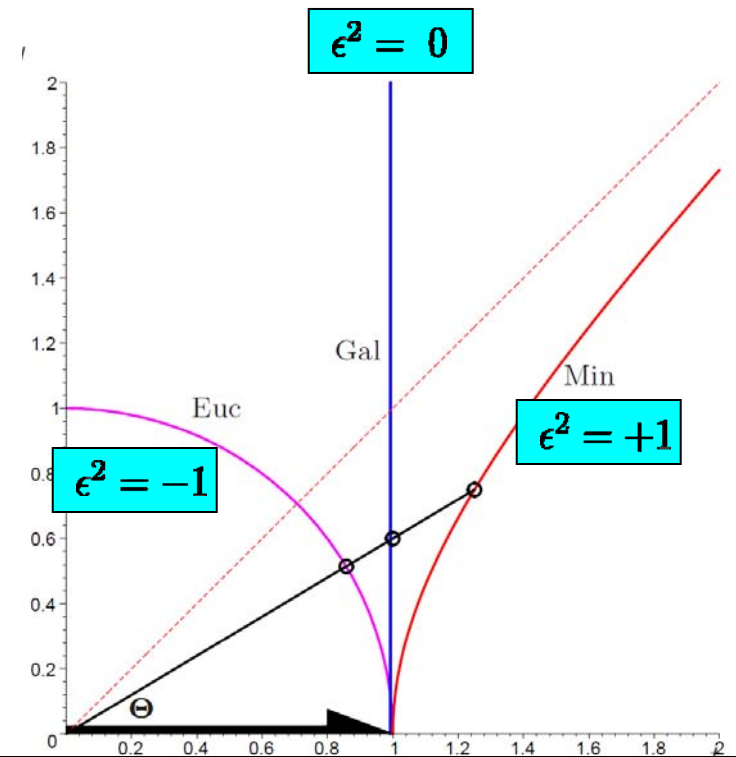
$$\mathbf{cosg}(\theta_g) = 1 \text{ and } \mathbf{sing}(\theta_g) = \theta_g$$

(Yaglom) Galilean Trig Functions

GENERALIZED Trig Functions

$$\Theta = \frac{1}{R} \int dL$$

$$(dL)^2 = \begin{cases} (dy)^2 - \frac{1}{\epsilon^2} (dt)^2 & \text{for } \epsilon^2 \neq 0 \\ (dy)^2 & \text{for } \epsilon^2 = 0 \end{cases}$$



$$y = R \mathbf{SINH} \Theta$$

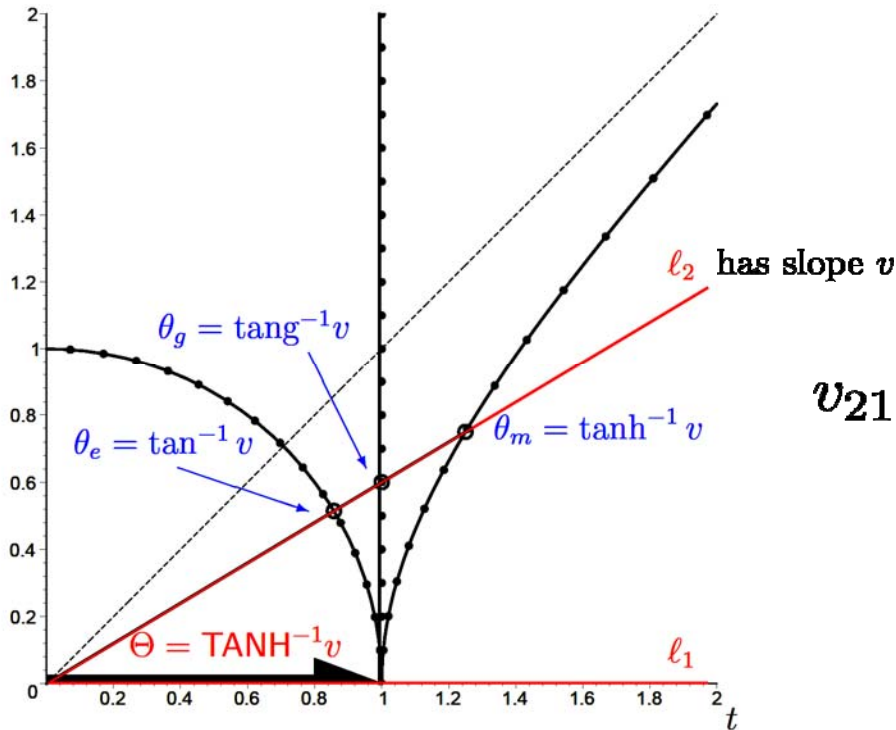
$$t = R \mathbf{COSH} \Theta$$

SLOPE = TANGENT(ANGLE)

Velocity = TANH (Rapidity)

$$y = R \text{ SINH } \Theta$$

$$t = R \text{ COSH } \Theta$$



$$v = \frac{\Delta y}{\Delta t}$$

$$= \text{TANH } \Theta$$

$$= \tan \theta_e = \text{tang } \theta_g = \tanh \theta_m$$

v_{21}

$$= \text{TANH}(\Theta_{21})$$

$$= \text{TANH}(\Theta_{20} - \Theta_{10})$$

$$= \frac{\text{TANH } \Theta_{20} - \text{TANH } \Theta_{10}}{1 - \epsilon^2 \text{TANH } \Theta_{20} \text{TANH } \Theta_{10}}$$

EUC

$$\epsilon^2 = -1$$

$$v_{21} = \frac{v_{20} - v_{10}}{1 + v_{20}v_{10}}$$

GAL

$$\epsilon^2 = 0$$

$$v_{21} = v_{20} - v_{10}$$

MIN

$$\epsilon^2 = +1$$

$$v_{21} = \frac{v_{20} - v_{10}}{1 - v_{20}v_{10}}$$

EULER and TRIGONOMETRIC functions

Relativistic "factors"

$$\begin{aligned}
 \text{EXP } \Theta &\equiv \exp(\epsilon\Theta) \\
 &= 1 + (\epsilon\Theta) + \frac{(\epsilon\Theta)^2}{2!} + \frac{(\epsilon\Theta)^3}{3!} + \frac{(\epsilon\Theta)^4}{4!} + \dots \\
 &= \left[1 + \frac{(\epsilon\Theta)^2}{2!} + \frac{(\epsilon\Theta)^4}{4!} + \dots \right] \\
 &\quad + \left[(\epsilon\Theta) + \frac{(\epsilon\Theta)^3}{3!} + \frac{(\epsilon\Theta)^5}{5!} + \dots \right] \\
 &= \text{cosh } (\epsilon\Theta) + \text{sinh } (\epsilon\Theta) \\
 &= \left[1 + \epsilon^2 \frac{\Theta^2}{2!} + \epsilon^4 \frac{\Theta^4}{4!} + \dots \right] \\
 &\quad + \epsilon \left[\Theta + \epsilon^2 \frac{\Theta^3}{3!} + \epsilon^4 \frac{\Theta^5}{5!} + \dots \right] \\
 &= \text{COSH } \Theta + \epsilon \text{ SINH } \Theta
 \end{aligned}$$

$$\begin{aligned}
 \beta &= \tanh \theta_m \\
 \gamma &= \cosh \theta_m \\
 \beta\gamma &= \sinh \theta_m \\
 k &= \cosh \theta_m + \sinh \theta_m \\
 &= \exp \theta_m
 \end{aligned}$$

$$\epsilon \text{ TANH } \Theta \equiv \tanh(\epsilon\Theta) = \frac{\sinh(\epsilon\Theta)}{\cosh(\epsilon\Theta)} = \frac{\epsilon \text{ SINH } \Theta}{\text{COSH } \Theta}$$

$$\begin{aligned}
 \text{EXP}(-\Theta) &= \text{COSH } \Theta - \epsilon \text{ SINH } \Theta \\
 \text{EXP}(-\Theta) &= \frac{1}{\text{EXP}(\Theta)}
 \end{aligned}$$

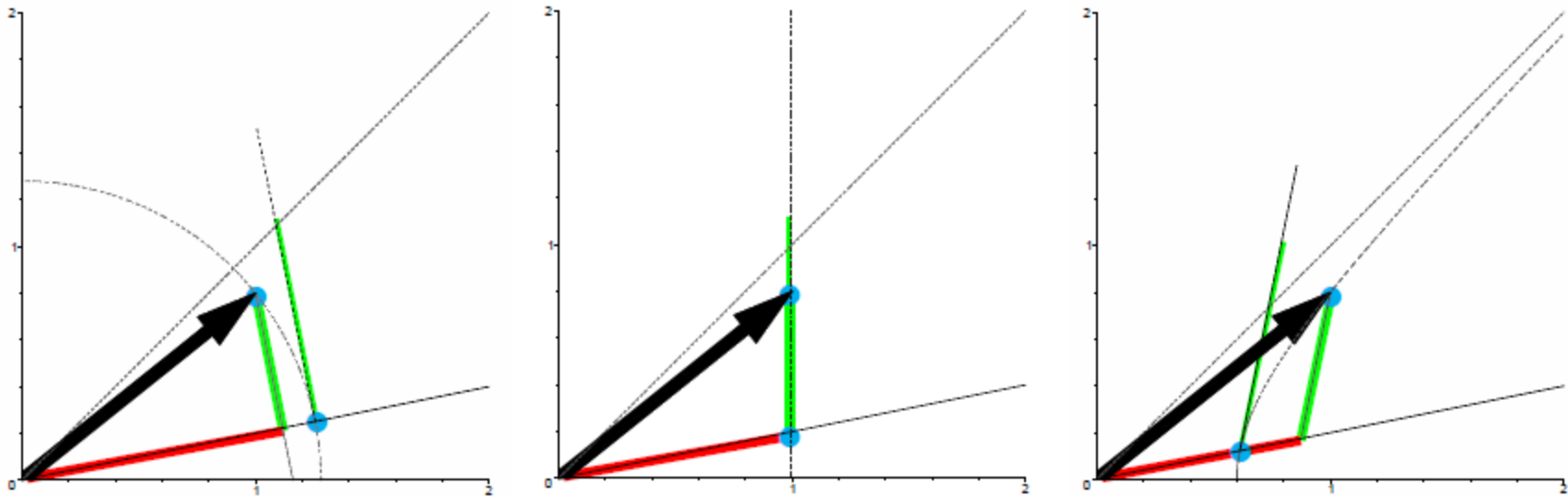
Algebraic Identities

$$\begin{aligned}
 1 &= \text{COSH}^2\Theta - \epsilon^2 \text{SINH}^2\Theta \\
 \text{TANH } (\Theta_1 + \Theta_2) &= \frac{\text{TANH } \Theta_1 + \text{TANH } \Theta_2}{1 + \epsilon^2 \text{TANH } \Theta_1 \text{TANH } \Theta_2} \\
 \text{COSH } \Theta &= (1 - \epsilon^2 \text{TANH}^2\Theta)^{-1/2}
 \end{aligned}$$

Differential Identities

$$\begin{aligned}
 \frac{d}{d\Theta} \text{EXP } \Theta &= \epsilon \text{EXP } \Theta \\
 \frac{d}{d\Theta} \text{COSH } \Theta &= \epsilon^2 \text{SINH } \Theta \\
 \frac{d}{d\Theta} \text{SINH } \Theta &= \text{COSH } \Theta \\
 \frac{d}{d\Theta} \text{TANH } \Theta &= 1 - \epsilon^2 \text{TANH}^2 \Theta
 \end{aligned}$$

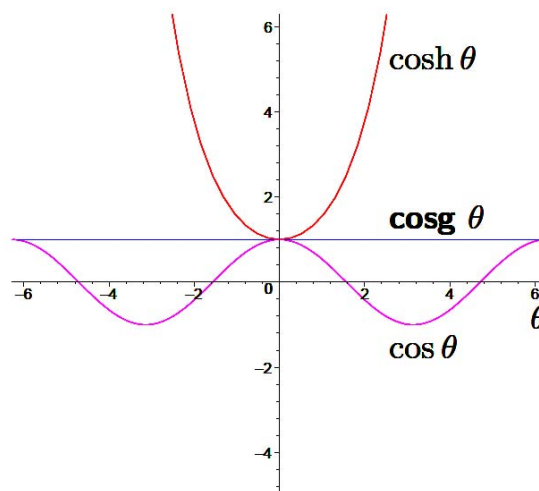
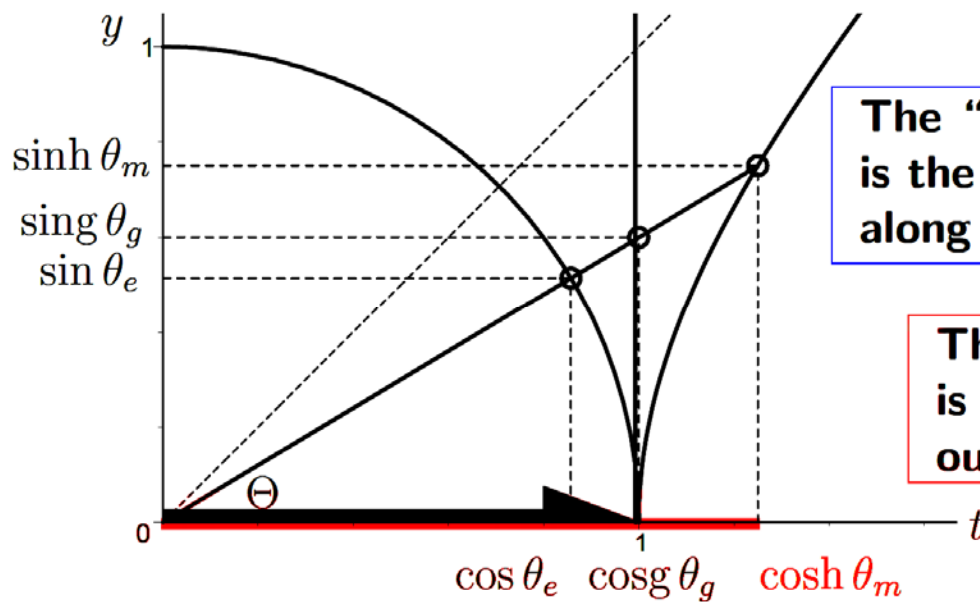
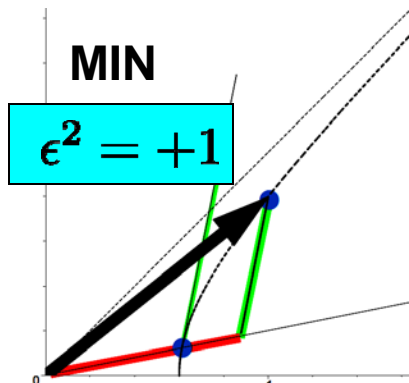
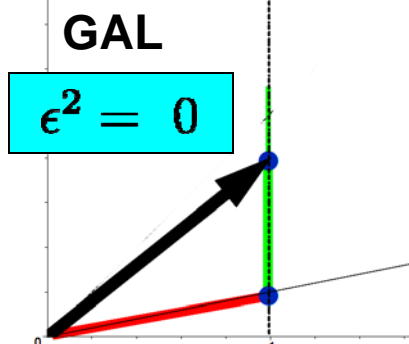
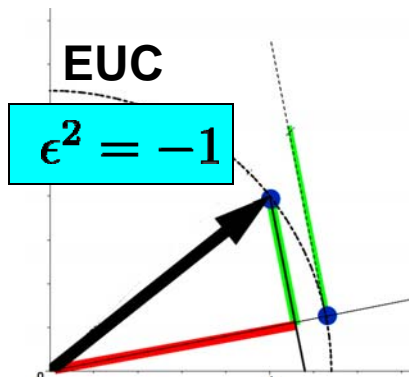
Every vector can be thought of
as the **HYPOTENUSE**
of some **RIGHT** triangle.



Project the vector into components **parallel** and **perpendicular** to a given **direction**.
“Drop the **perpendicular**” by constructing **parallels** to the **tangent** of the **circle**.

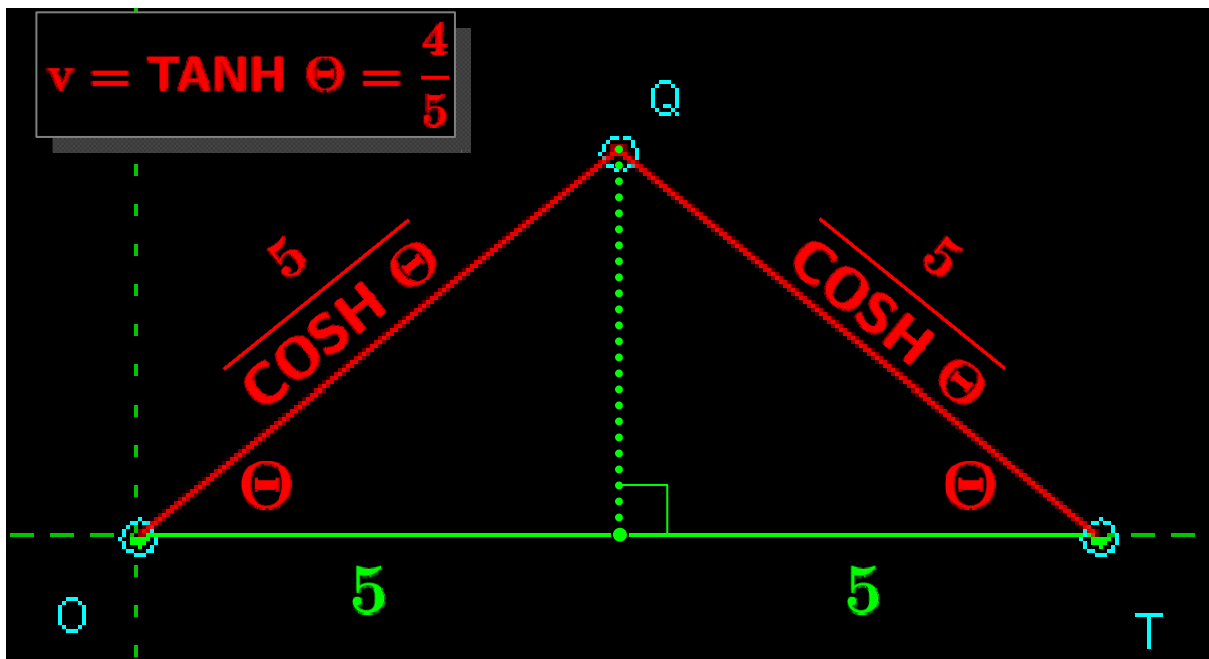
Projection onto a line

Time dilation



an example of applied Spacetime Trigononometry

The Clock Effect / Twin Paradox



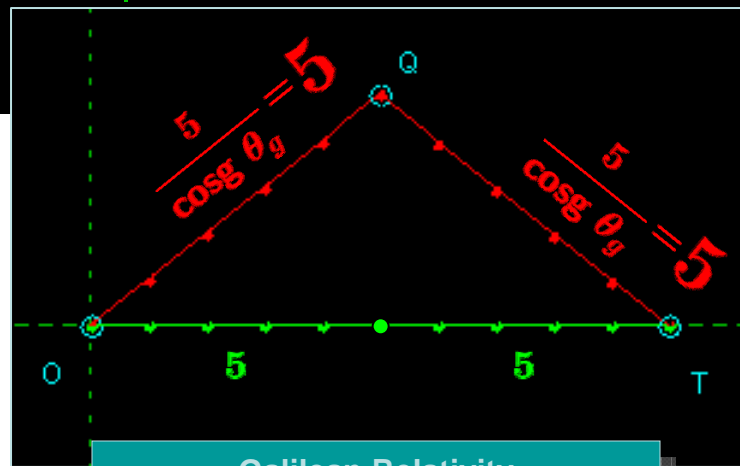
$$v = \text{TANH } \Theta = \frac{4}{5}$$

$$\begin{aligned} \text{COSH}^2 \Theta - \epsilon^2 \text{SINH}^2 \Theta &= 1 \\ \text{COSH}^2 \Theta \left(1 - \epsilon^2 \frac{\text{SINH}^2 \Theta}{\text{COSH}^2 \Theta} \right) &= 1 \end{aligned}$$

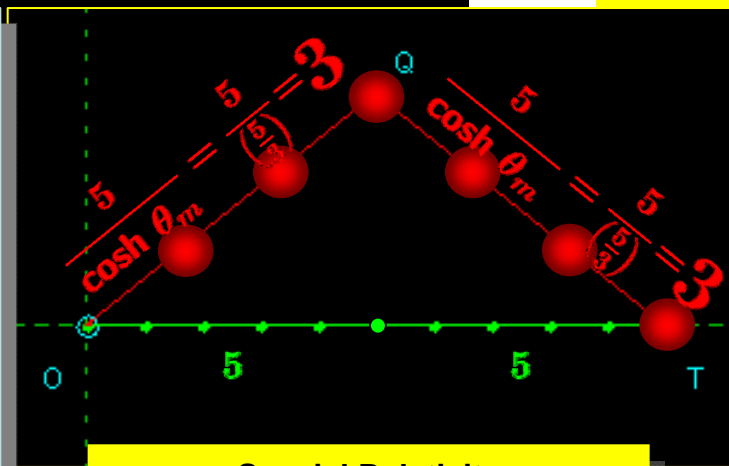
$$\text{COSH } \Theta = \frac{1}{\sqrt{1 - \epsilon^2 \text{TANH}^2 \Theta}}$$

- | | |
|-------------------|-------------|
| $\epsilon^2 = -1$ | Euclidean |
| $\epsilon^2 = 0$ | Galilean |
| $\epsilon^2 = +1$ | Minkowskian |

$$\begin{aligned} \cosh \theta_m &= \frac{1}{\sqrt{1 - (+1) \tanh^2 \theta_m}} \\ &= \frac{1}{\sqrt{1 - \left(\frac{4}{5}\right)^2}} \\ &= \frac{5}{\sqrt{5^2 - 4^2}} = \frac{5}{3} \end{aligned}$$



Galilean Relativity

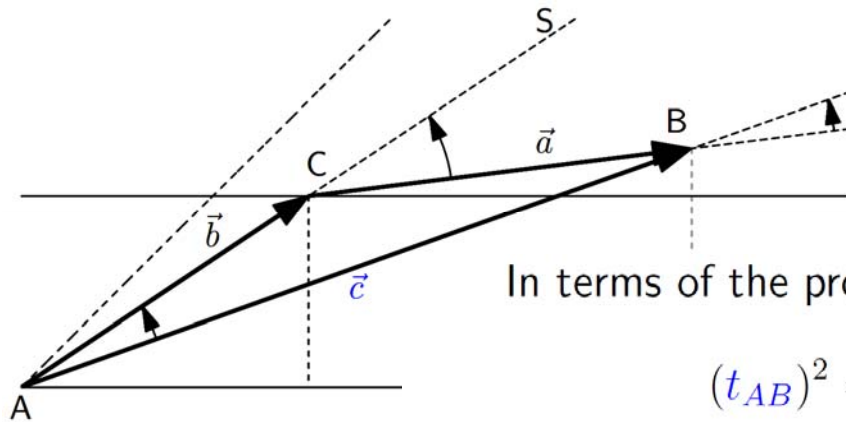


Special Relativity



Law of COSINES

Clock Effect



$$\begin{aligned} \vec{c} &= \vec{b} + \vec{a} \\ \vec{c} \cdot \vec{c} &= \vec{b} \cdot \vec{b} + \vec{a} \cdot \vec{a} + 2\vec{b} \cdot \vec{a} \\ c^2 &= b^2 + a^2 + 2ba \text{ COSH } (m\angle BCS) \end{aligned}$$

In terms of the proper-time elapsed,

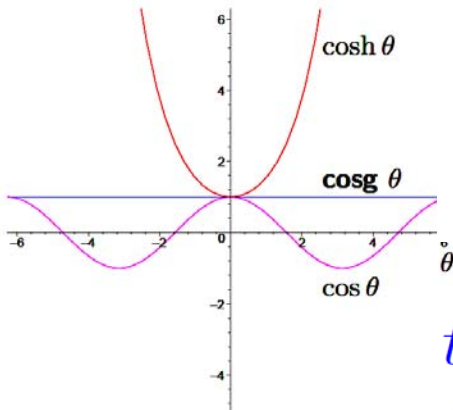
$$(t_{AB})^2 = \boxed{(t_{AC})^2 + (t_{CB})^2} + 2t_{AC}t_{CB} \text{ COSH } (m\angle BCS)$$

Comparing this with the identity

$$(t_{AC} + t_{CB})^2 = \boxed{(t_{AC})^2 + (t_{CB})^2} + 2t_{AC}t_{CB}$$

and using the facts that $\cos \theta_e \leq 1$, $\text{cosg } \theta_g = 1$, and $\text{cosh } \theta_m \geq 1$, the Law of Cosines implies the following relations:

- $t_{AB} < t_{AC} + t_{CB}$ for $\epsilon^2 = -1$ “triangle inequality”
- $t_{AB} = t_{AC} + t_{CB}$ for $\epsilon^2 = 0$ non-“clock effect”
- $t_{AB} > t_{AC} + t_{CB}$ for $\epsilon^2 = +1$ “clock effect”



Rotations

Boost transformations

Consider a linear transformation $\vec{V}' = R(\Theta)\vec{V}$, where R satisfies:

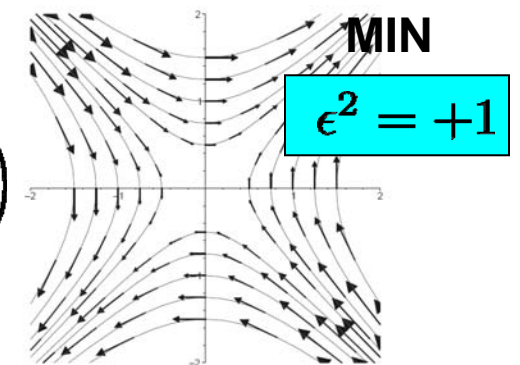
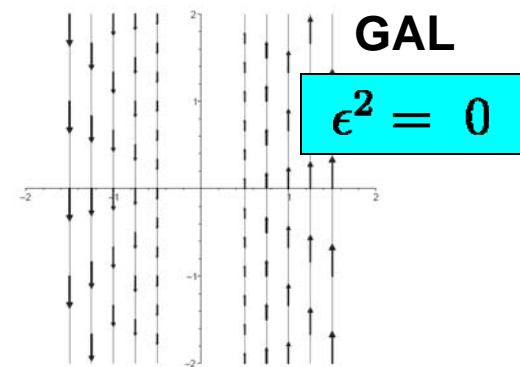
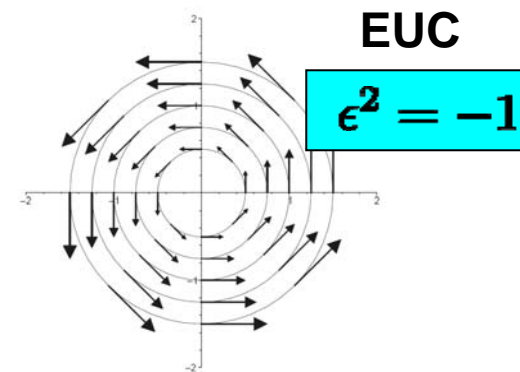
$$\begin{aligned} \det R &= 1 & R(0) &= I \\ R^T G R &= G & R(\Theta)R(\Phi) &= R(\Theta + \Phi) \end{aligned}$$

In terms of an orthogonal basis $\{\hat{t}, \hat{y}\}$ with metric $G = \begin{pmatrix} 1 & 0 \\ 0 & -\epsilon^2 \end{pmatrix}$

$R(\Theta) = \begin{pmatrix} \text{COSH } \Theta & \epsilon^2 \text{SINH } \Theta \\ \text{SINH } \Theta & \text{COSH } \Theta \end{pmatrix}$ is a “rotation” for that metric.

$$\begin{pmatrix} \text{cosg } \theta_g & 0 \\ \text{sing } \theta_g & \text{cosg } \theta_g \end{pmatrix} = \text{cosg } \theta_g \begin{pmatrix} 1 & 0 \\ \text{tang } \theta_g & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ \beta & 1 \end{pmatrix}$$

$$\begin{pmatrix} \text{cosh } \theta_m & \text{sinh } \theta_m \\ \text{sinh } \theta_m & \text{cosh } \theta_m \end{pmatrix} = \text{cosh } \theta_m \begin{pmatrix} 1 & \text{tanh } \theta_m \\ \text{tanh } \theta_m & 1 \end{pmatrix} = \gamma \begin{pmatrix} 1 & \beta \\ \beta & 1 \end{pmatrix}$$

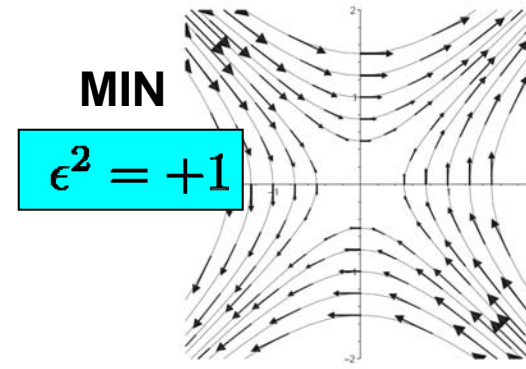
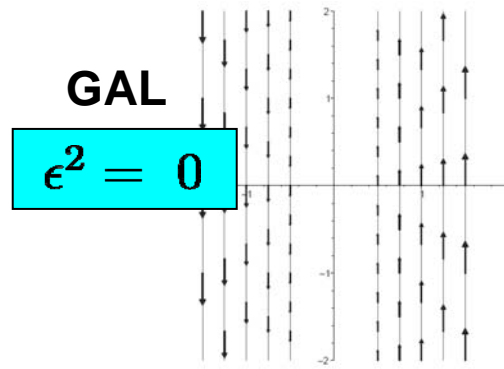
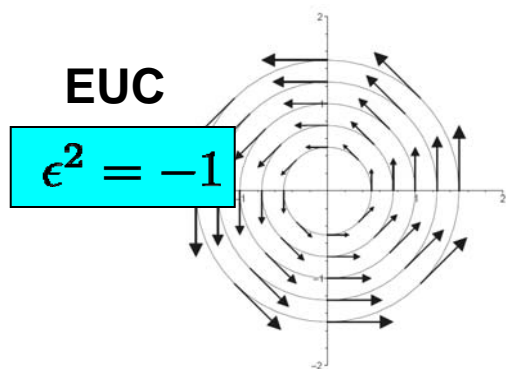


Eigenvectors and Eigenvalues

"Absolute" invariants

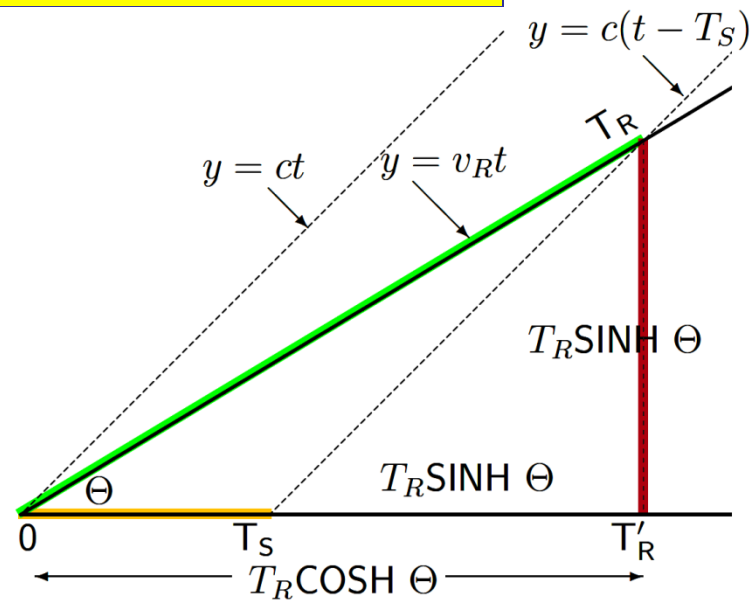
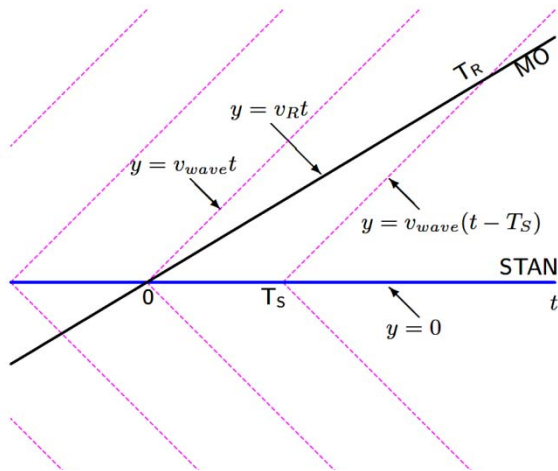
$$R(\Theta) = \begin{pmatrix} \text{COSH } \Theta & \epsilon^2 \text{SINH } \Theta \\ \text{SINH } \Theta & \text{COSH } \Theta \end{pmatrix}$$

	eigenvalue	eigenvectors
EUC		$\vec{0} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$ (better: invariant vector)
GAL	1 "absolute length"	$\hat{y} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ "absolute time"
MIN	$\cosh \theta \pm \sinh \theta = \exp(\pm\theta)$ $= \sqrt{\frac{1 \pm v}{1 \mp v}}$ Doppler-Bondi factor	$\hat{k} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ and $\hat{l} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix}$ "absolute speed of light"



An interesting trigonometry problem

Doppler effect (unified)



Moving [Receding] Receiver

$$\begin{aligned}
 T_S &= T_R (\text{COSH } \Theta - \text{SINH } \Theta) \\
 &= T_R \mathbf{COSH } \Theta (1 - \mathbf{TANH } \Theta) \\
 &= T_R (1)(1 - v) \mathbf{Gal}
 \end{aligned}$$

$$f_o = \left(1 - \frac{v_o}{v}\right) f_s \quad (\text{observer moving away from a stationary source}) \quad \text{CourseSn}$$

$$\begin{aligned}
 &= T_R \frac{1}{\sqrt{1 - v^2}} (1 - v) \mathbf{Min} \\
 &= T_R \sqrt{\frac{1 - v}{1 + v}}
 \end{aligned}$$

$$\nu_R = \begin{cases} \nu_S (1 - \frac{v}{c}) & \text{Gal} \\ \nu_S \sqrt{\frac{1 - \frac{v}{c}}{1 + \frac{v}{c}}} & \text{Min} \end{cases}$$

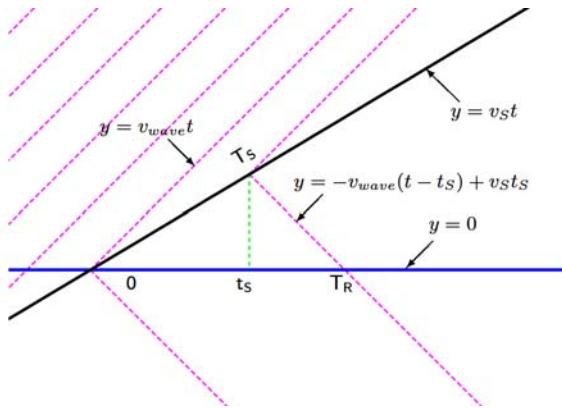
An interesting trigonometry problem

Doppler effect (unified)

Moving [Receding] Receiver

$$T_S = T_R (\text{COSH } \Theta - \text{SINH } \Theta)$$

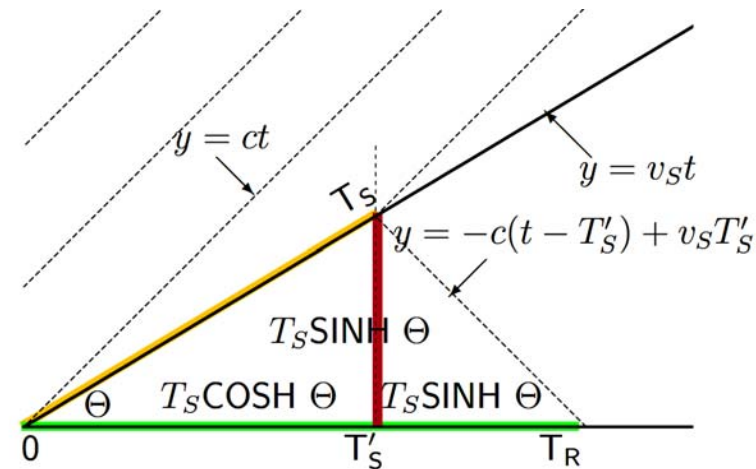
$$\nu_R = \begin{cases} \nu_S \left(1 - \frac{v}{c}\right) & \text{Gal} \\ \nu_S \sqrt{\frac{1 - \frac{v}{c}}{1 + \frac{v}{c}}} & \text{Min} \end{cases}$$



Moving [Receding] Source

$$T_R = T_S (\text{COSH } \Theta + \text{SINH } \Theta)$$

$$T_S = T_R \frac{1}{(\text{COSH } \Theta + \text{SINH } \Theta)}$$



$$f_o = \left(\frac{v}{v + v_s}\right) f_s = \left(\frac{1}{1 + \frac{v_s}{v}}\right) f_s \quad \text{(source moving away from a stationary observer)}$$

(14.10)

$$\nu_R = \begin{cases} \nu_S \frac{1}{\left(1 + \frac{v}{c}\right)} & \text{Gal} \\ \nu_S \sqrt{\frac{1 - \frac{v}{c}}{1 + \frac{v}{c}}} & \text{Min} \end{cases}$$

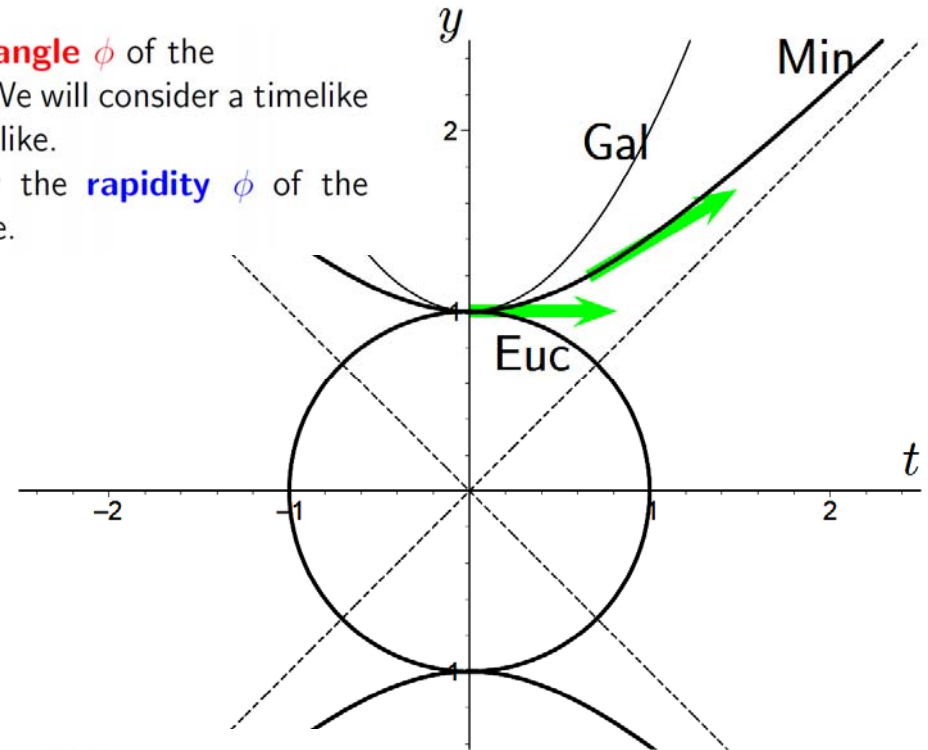
Curve of constant curvature

Uniformly accelerated observer (unified)

The **curvature** ρ of a plane curve is a measure of how the **angle** ϕ of the **tangent vector** \dot{y} changes with **arc-length** s along the curve. We will consider a timelike plane curve $y(t)$, i.e., a curve whose tangent is everywhere timelike.

The **acceleration** ρ of a worldline is a measure of how the **rapidity** ϕ of the **velocity vector** \dot{y} changes with **proper-time** s along the curve.

$$\rho \equiv \frac{d\phi}{ds} = \frac{d\phi}{dt} \frac{dt}{ds} = \frac{\ddot{y}}{[1 - \epsilon^2(\dot{y})^2]^{3/2}}$$



We seek the **curve of constant curvature**: $\rho = a_0$:

If $\epsilon^2 \neq 0$,

$$(y - y_0)^2 - \frac{1}{\epsilon^2}(t - t_0)^2 = \frac{1}{\epsilon^4} a_0^{-2} \quad \left\{ \begin{array}{l} \text{if } \epsilon^2 = -1 \quad \text{circle} \\ \text{if } \epsilon^2 = +1 \quad \text{hyperbola} \end{array} \right.$$

If $\epsilon^2 = 0$,

$$y - y_0 = \frac{1}{2} a_0 (t - t_0)^2 \quad \left\{ \begin{array}{l} \text{parabola} \end{array} \right.$$

EUCLID'S FIRST

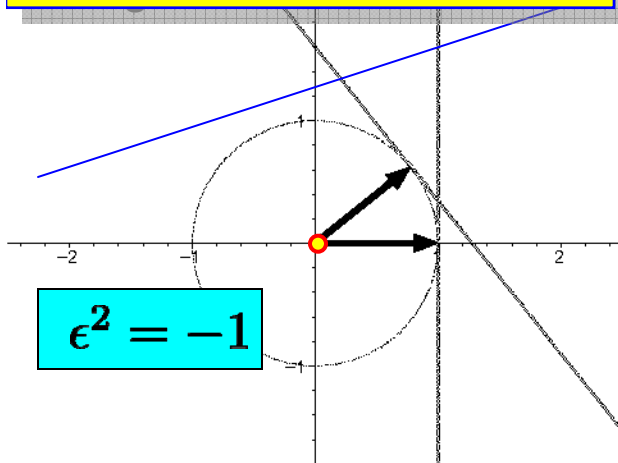
Causal Structure of Spacetime

EUCLID'S FIRST

"To draw a straight line from any point to any point."

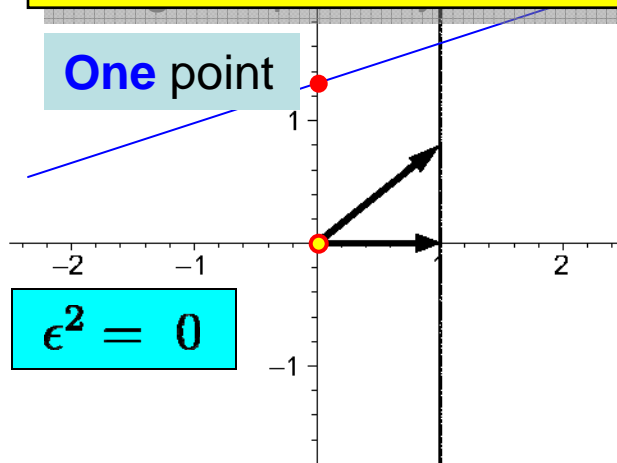
EUCLID'S FIFTH (Playfair)

Given a **line** and a **point** not **on** that **line**, there exists **precisely one line** through that **point** which **does not intersect** (i.e., "**is parallel to**") the given **line**.



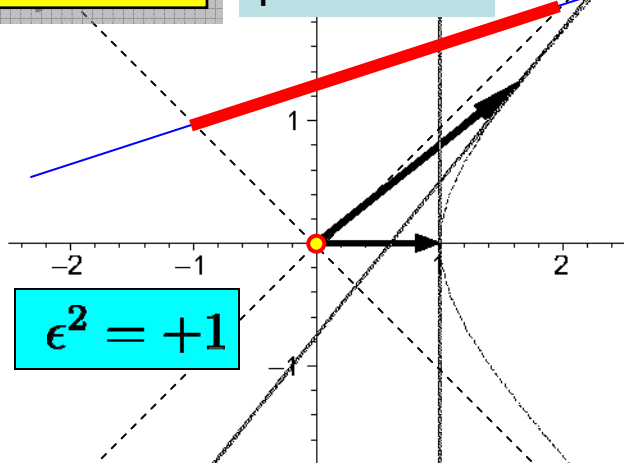
EUCLID'S FIRST (like Playfair dualized)

Given a **point** and a **line** not **through** that **point**, there exists **no point** on that **line** which **cannot be joined to** (i.e., "**is parallel / inaccessible to**") the given **point** by an **ordinary line**.



Spacetime geometries fail Euclid's First Postulate!

Infinitely-many points



advanced topic:

Visualizing Tensor Algebra

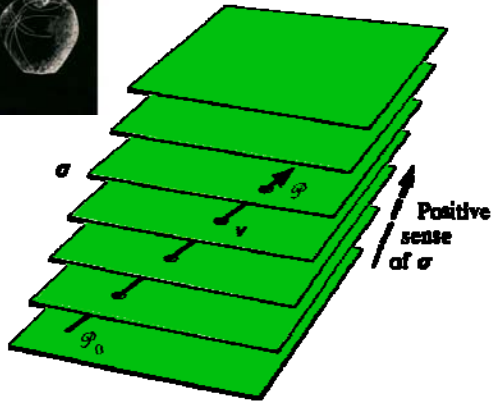
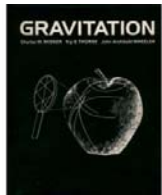
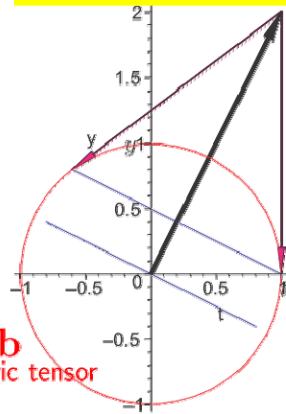


Figure 2.4.
 The vector separation $v = \mathcal{P} - \mathcal{P}_0$ between two neighboring events \mathcal{P}_0 and \mathcal{P} ; a 1-form σ ; and the piercing of σ by v to give the number $\langle \sigma, v \rangle = (\text{number of surfaces pierced}) = 4.4$ (4.4 “bongs of bell”). When σ is made of surfaces of constant phase,

The “circle” is a visualization of its metric tensor g_{ab} !



V^a
 “the pole”
 This construction is due to W. Burke, *Applied Differential Geometry*

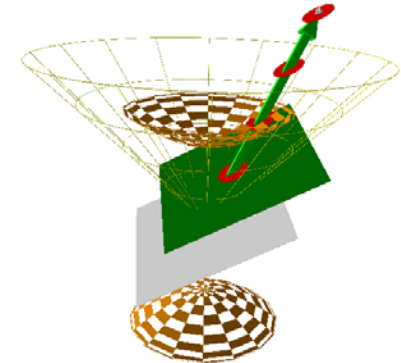
through the pole, draw the tangents to the conic

$$g_{ab} V^a = V_b$$

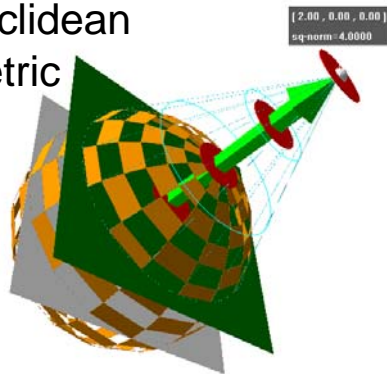
“the polar [hyperplane]”



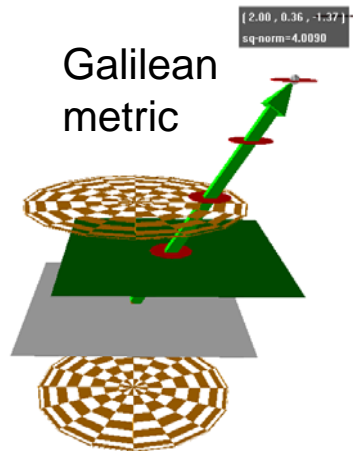
[2.46, 0.64, -1.28]
 sq-norm=4.0262



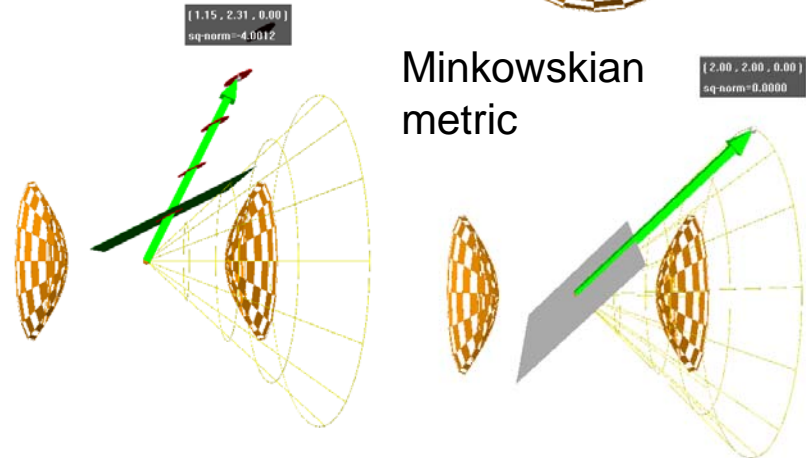
Euclidean metric



Galilean metric



Minkowskian metric



[2.00, 2.00, 0.00]
 sq-norm=0.0000

Some problems I am working on:

Interpret the “Law of Sines” physically.

(Interpret a result from [Euclidean] geometry in terms of a physical situation in spacetime.)

Collisions (in Galilean and Special Relativity) –

elastic collisions, inelastic collisions, coefficient of restitution; energy (Kinetic and Rest energy), spatial-momentum

Hypercomplex numbers – do Geometry as one does with Complex Numbers
(Dual numbers are used in robotics. How?)

Differential Geometry with “degenerate metrics” (Galilean limits)

Connection to Norman Wildberger’s Universal Hyperbolic Trigonometry?

Electromagnetism (Maxwell’s Equations)

Galilean-invariant version (Jammer and Stachel)

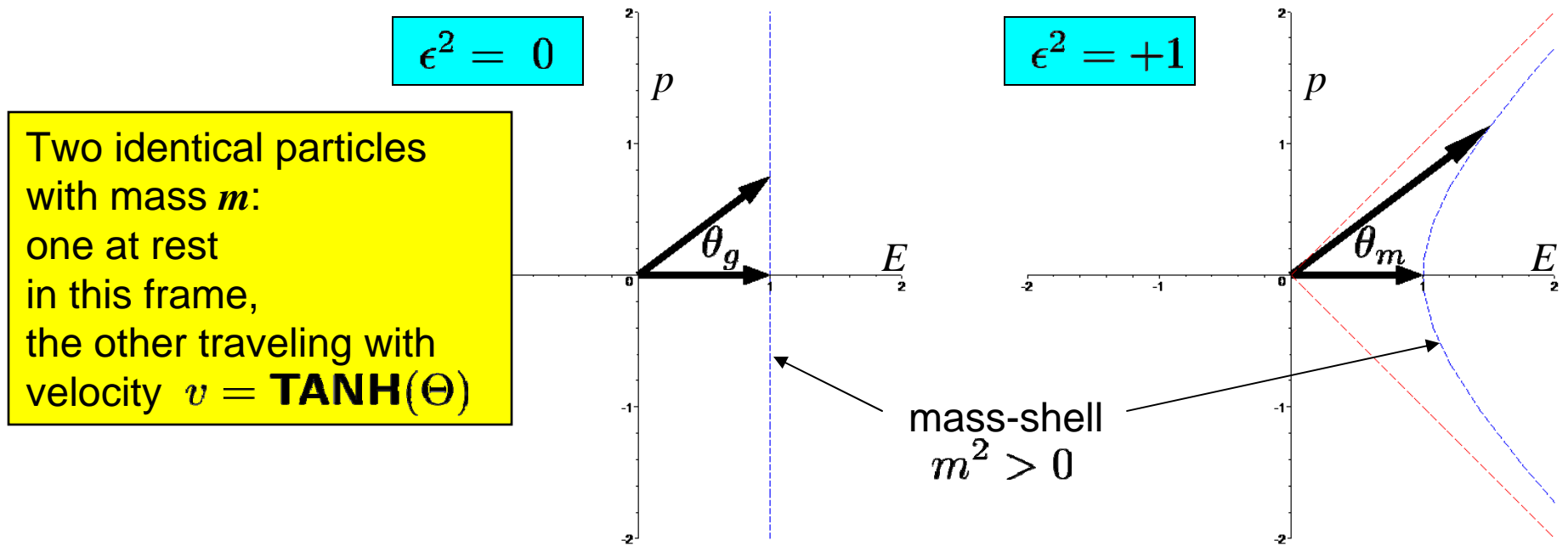
“If Maxwell had worked between Ampere and Faraday?”

De Sitter spacetimes as analogues of Elliptic and Hyperbolic Geometries

conclusions

- Cayley-Klein geometry provides **geometrical analogies** which can be given **kinematical interpretations** starting with the Galilean case, onto the Special Relativistic case, and further onto the deSitter spacetimes (the simplest General Relativistic cases)
- may be an **easier approach to learning Relativity**
- **Galilean Limits are clarified**

Energy-Momentum Space



In component-form, the energy-momentum vector is $\tilde{m} = \begin{pmatrix} m \mathbf{COSH} \Theta \\ m \mathbf{SINH} \Theta \end{pmatrix}$

$\epsilon^2 = 0$ $\tilde{m} = \begin{pmatrix} m \mathbf{cosg} \theta_g \\ m \mathbf{sing} \theta_g \end{pmatrix} = \begin{pmatrix} m(1) \\ m(\theta_g) \end{pmatrix} = \begin{pmatrix} m \\ mv \end{pmatrix}$

Note: In the Galilean case, the “energy component” is always the “rest mass”.

$\epsilon^2 = +1$ $\tilde{m} = \begin{pmatrix} m \mathbf{cosh} \theta_m \\ m \mathbf{sinh} \theta_m \end{pmatrix} = \begin{pmatrix} m \mathbf{cosh} \theta_m \\ m \mathbf{cosh} \theta_m \mathbf{tanh} \theta_m \end{pmatrix} = \begin{pmatrix} \gamma m \\ \gamma m v \end{pmatrix}$

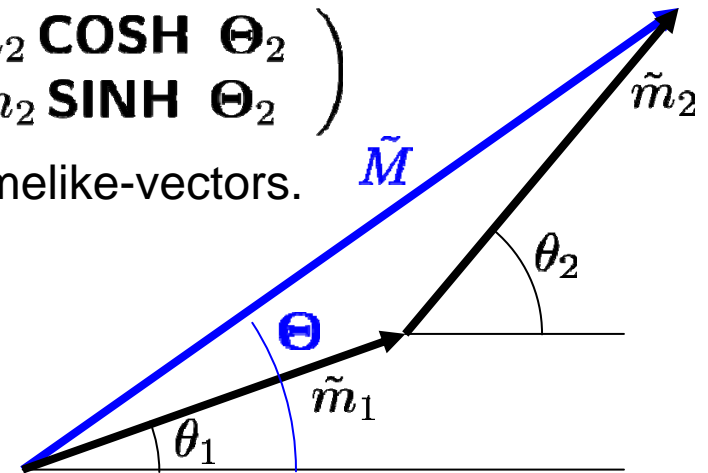
Conservation of Energy-Momentum

A particle with rest-mass M decays into two particles with rest-masses m_1 and m_2 .

Conservation: $\tilde{M} = \tilde{m}_1 + \tilde{m}_2$

$$\begin{pmatrix} M \cosh \Theta \\ M \sinh \Theta \end{pmatrix} = \begin{pmatrix} m_1 \cosh \Theta_1 \\ m_1 \sinh \Theta_1 \end{pmatrix} + \begin{pmatrix} m_2 \cosh \Theta_2 \\ m_2 \sinh \Theta_2 \end{pmatrix}$$

Geometrically, this is a triangle formed with future-timelike-vectors.



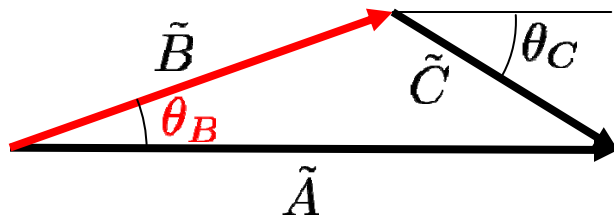
$$\boxed{\epsilon^2 = 0} \quad \begin{pmatrix} M \\ MV \end{pmatrix} = \begin{pmatrix} m_1 \\ m_1 v_1 \end{pmatrix} + \begin{pmatrix} m_2 \\ m_2 v_2 \end{pmatrix}$$

In the Galilean case, “energy conservation” implies “conservation of total rest mass”.

$$\boxed{\epsilon^2 = +1} \quad \begin{pmatrix} \Gamma M \\ \Gamma MV \end{pmatrix} = \begin{pmatrix} \gamma_1 m_1 \\ \gamma_1 m_1 v_1 \end{pmatrix} + \begin{pmatrix} \gamma_2 m_2 \\ \gamma_2 m_2 v_2 \end{pmatrix}$$

Energy-momentum decay

Griffiths
(Elementary Particles)



3.16. Particle A , at rest, decays into particles B and C ($A \rightarrow B + C$).

(a) Find the energy of the outgoing particles, in terms of the various masses.

$$\left[\text{Answer: } E_B = \frac{m_A^2 + m_B^2 - m_C^2}{2m_A} c^2 \right]$$

(b) Find the magnitudes of the outgoing momenta.

$$\left[\text{Answer: } |\mathbf{p}_B| = |\mathbf{p}_C| = \frac{\sqrt{\lambda(m_A^2, m_B^2, m_C^2)}}{2m_A} c, \right.$$

where λ is the so-called *triangle function*:

$$\lambda(x, y, z) \equiv x^2 + y^2 + z^2 - 2xy - 2xz - 2yz. \left. \right]$$

(c) Note that λ factors: $\lambda(a^2, b^2, c^2) = (a + b + c)(a + b - c)(a - b + c)(a - b - c)$. Thus $|\mathbf{p}_B|$ goes to zero when $m_A = m_B + m_C$, and runs imaginary if $m_A < (m_B + m_C)$. Explain.

• Law of Cosines: $C^2 = A^2 + B^2 - 2\tilde{A} \cdot \tilde{B}$

$$m_C^2 = m_A^2 + m_B^2 - 2m_A m_B \mathbf{COSH} \Theta_B$$

so $E_B = \hat{A} \cdot \tilde{B} = m_B \mathbf{COSH} \Theta_B = (m_A^2 + m_B^2 - m_C^2)/(2m_A)$

• Law of Sines yields: $\frac{\mathbf{SINH} \Theta_C}{m_B} = \frac{\mathbf{SINH} \Theta_B}{m_C}$

Generalized
Heron formula

Multiply by half of
the product of the
three masses

$$\frac{m_A m_C \mathbf{SINH} \Theta_C}{2} = \frac{m_A m_B \mathbf{SINH} \Theta_B}{2} = \left(\begin{array}{c} \text{triangle} \\ \text{area} \end{array} \right) = \frac{\sqrt{\lambda}}{4}$$

$$\mathbf{p}_B = \|\hat{A} \times \tilde{B}\| = \frac{m_A m_B \mathbf{SINH} \Theta_B}{m_A} = \frac{\sqrt{\lambda}}{2m_A}$$

Galilean-invariant Electromagnetism

(Jammer and Stachel)

$$\nabla \cdot \vec{B} = 0 \quad \nabla \times \vec{E} = -\alpha \frac{\partial \vec{B}}{\partial t}$$

$$\nabla \cdot \vec{D} = \rho \quad \nabla \times \vec{H} = \vec{j} + \beta \frac{\partial \vec{D}}{\partial t}$$

with $\vec{D} = \kappa \vec{E}$ and $\vec{B} = \mu \vec{H}$.